

# All Offered Courses

## Y1

### FOUNDATION

#### FALL

FoS101 Exploring Design 1  
S

FoW101 The Ecology of Form  
W

FoL101 Design Across Scales  
L

FoL102 History of Design  
L

15 CR

#### SPRING

FoS102 How to Design (Almost) Anything  
S

FoW102 Material (In)Formation  
W

FoL103 Design Strategies and Entrepreneurship  
L

FoL104 Design Futures  
L

15 CR

## Y2

### EXPLORING DESIGN

#### FALL

PrS201 Design Objects  
S

PrW201 Materials in Human Experience  
W

PrL201 Human Factors in Design  
L

LaL201 Writing and Experience  
G

15 CR

MuS201 Visualization and Information Design  
S

MuW201 Fundamentals of Computational Media Design  
W

MuL201 Visual Computing 1  
L

MaL201 Networks Complexity, and Their Applications  
G

FaS201 Exploring Fashion 1  
S

FaW201 Fashion Design Workshop 1  
W

FaL201 Fashion Culture  
L

#### SPRING

PrS201 Design Objects  
S

PrW201 Materials in Human Experience  
W

PrL201 Human Factors in Design  
L

15 CR

MuS201 Visualization and Information Design  
S

MuW201 Fundamentals of Computational Media Design  
W

MuL201 Visual Computing 1  
L

FaS201 Exploring Fashion 1  
S

FaW201 Fashion Design Workshop 1  
W

FaL201 Fashion Culture  
L

StS201 Creative Design Fabrication  
S

StW201 Innovation and Design  
W

StL201 Design Marketing Management  
L

## Y3

### EXPERIMENTAL DESIGN

#### FALL

PrS301 D-Lab Design  
S

PrW301 Responsive Environments  
W

PrL301 Design and Manufacturing  
L

SoL201 Technology and Self: Things and Thinking  
G

15 CR

MuS301 Designing Interactions  
S

MuW301 Advanced Visualization in Motion Graphics  
W

MuL301 Visual Computing 2  
L

FaS301 Exploring Fashion 2  
S

FaW301 Fashion Design Workshop 2  
W

FaL301 Fashion, Ethics & Culture  
L

StS301 Production Design + Development  
S

StW301 Design Thinking  
W

StL301 Communicating with Data  
L

#### SPRING

PrS301 D-Lab Design  
S

PrW301 Responsive Environments  
W

PrL301 Design and Manufacturing  
L

ScL201 Ecology and the Environment  
G

15 CR

MuS301 Designing Interactions  
S

MuW301 Advanced Visualization in Motion Graphics  
W

MuL301 Visual Computing 2  
L

FaS301 Exploring Fashion 2  
S

FaW301 Fashion Design Workshop 2  
W

FaL301 Fashion, Ethics & Culture  
L

StS301 Production Design + Development  
S

StW301 Design Thinking  
W

StL301 Communicating with Data  
L

In01 Internship  
I

15 CR

## Y4

### CAPSTONE

#### FALL

Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture]  
S

ThT401 Thesis Preparation  
T

Open Lecture  
L

HuL201 Communicating Across Cultures  
G

15 CR

#### SPRING

ThT401 Thesis  
T

Open Lecture  
L

IsL201 Orientalism and Representation  
G

IsL201 Orientalism and Representation  
G

12 CR

120 CR BDes

DIDI offers studios, workshops and lecture courses in four disciplines, Product Design, Multimedia Design, Fashion Design and Strategic Design Management. After Foundation Year, students declare a cross-concentration of two disciplines.



# Foundation

## Y1

### FOUNDATION

#### FALL

FoS101  
Exploring Design 1  
S

FoW101  
Exploring 3D Form  
W

FoL101  
Design Across Scales 1  
L

FoL102  
History of Design  
L

15 CR

#### SPRING

FoS102  
How to Design (Almost) Anything  
S

FoW102  
Material (In)Formation  
W

FoL103  
Design Strategies and Entrepreneurship  
L

FoL104  
Design Futures  
L

15 CR

## Y2

### EXPLORING DESIGN

#### FALL

PrS201  
Design Objects  
S

PrW201  
Materials in Human Experience  
W

PrL201  
Design and Manufacturing  
L

LaL201  
Writing and Experience  
G

MaR102  
Preparatory Math  
P

15 CR

#### SPRING

MuS201  
Visualization and Information Design  
S

MuW201  
Fundamentals of Computational Media Design  
W

MuL201  
Visual Computing 1  
L

FaS201  
Exploring Fashion 1  
S

FaW201  
Fashion Design Workshop 1  
W

FaL201  
Fashion Culture  
L

StS201  
Creative Design Fabrication  
S

StW201  
Innovation and Design  
W

StL201  
Design Marketing Management  
L

#### SPRING

PrS201  
Design Objects  
S

PrW201  
Materials in Human Experience  
W

PrL201  
Design and Manufacturing  
L

MaL201  
Networks Complexity, and Their Applications  
G

15 CR

MuS201  
Visualization and Information Design  
S

MuW201  
Fundamentals of Computational Media Design  
W

MuL201  
Visual Computing 1  
L

FaS201  
Exploring Fashion 1  
S

FaW201  
Fashion Design Workshop 1  
W

FaL201  
Fashion Culture  
L

StS201  
Creative Design Fabrication  
S

StW201  
Innovation and Design  
W

StL201  
Design Marketing Management  
L

## Y3

### EXPERIMENTAL DESIGN

#### FALL

PrS301  
D-Lab Design  
S

PrW301  
Responsive Environments  
W

PrL301  
Human Factors in Design  
L

SoL201  
Technology and Self: Things and Thinking  
G

15 CR

#### SPRING

MuS301  
Designing Interactions  
S

MuW301  
Advanced Visualization in Motion Graphics  
W

MuL301  
Visual Computing 2  
L

FaS301  
Exploring Fashion 2  
S

FaW301  
Fashion Design Workshop 2  
W

FaL301  
Fashion, Media and Society  
L

StS301  
Production Design + Development  
S

StW301  
Design Thinking  
W

StL301  
Communicating with Data  
L

#### SPRING

PrS301  
D-Lab Design  
S

PrW301  
Responsive Environments  
W

PrL301  
Human Factors in Design  
L

SciL201  
Ecology and the Environment  
G

18 CR

MuS301  
Designing Interactions  
S

MuW301  
Advanced Visualization in Motion Graphics  
W

MuL301  
Visual Computing 2  
L

FaS301  
Exploring Fashion 2  
S

FaW301  
Fashion Design Workshop 2  
W

FaL301  
Fashion, Media and Society  
L

StS301  
Production Design + Development  
S

StW301  
Design Thinking  
W

StL301  
Communicating with Data  
L

In01  
Internship  
I

## Y4

### CAPSTONE

#### FALL

Open Studio or 12 Workshops or 11 Workshop + 1 Lecture  
S

ThT401  
Thesis Preparation  
T

Open Lecture  
L

HuL201  
Communicating Across Cultures  
G

15 CR

#### SPRING

ThT401  
Thesis  
T

Open Lecture  
L

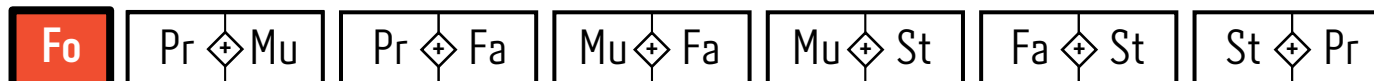
Isl201  
Orientalism and Representation  
G

12 CR

120 CR  
BDes

### Foundation

In the first year, all students go through the Foundation courses. The program introduces the basics in design and innovation, with a variety of courses with an emphasis on visualization, problem solving, design thinking and fabrication.



# Product Design + Multimedia Design

## Y1

FOUNDATION

FALL

FoS101  
Exploring Design 1

S

FoW101  
Exploring 3D Form

W

FoL101  
Design Across Scales 1

L

FoL102  
History of Design

15 CR

SPRING

FoS102  
How to Design (Almost) Anything

S

FoW102  
Material (In)Formation

W

FoL103  
Design Strategies and Entrepreneurship

L

FoL104  
Design Futures

15 CR

## Y2

EXPLORING DESIGN

FALL

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

LaL201  
Writing and Experience

G

15 CR

SPRING

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

SPRING

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

MaL201  
Networks Complexity, and Their Applications

G

15 CR

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

## Y3

EXPERIMENTAL DESIGN

FALL

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

SoL201  
Technology and Self: Things and Thinking

G

15 CR

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

SPRING

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

ScL201  
Ecology and the Environment

G

18 CR

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

## Y4

CAPSTONE

FALL

Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture]

S

ThT401  
Thesis Preparation

T

Open Lecture

L

HuL201  
Communicating Across Cultures

G

15 CR

SPRING

ThT401  
Thesis

T

Open Lecture

L

IsL201  
Orientalism and Representation

G

IsL201  
Orientalism and Representation

G

12 CR

120 CR  
BDes

### Product Design + Multimedia Design

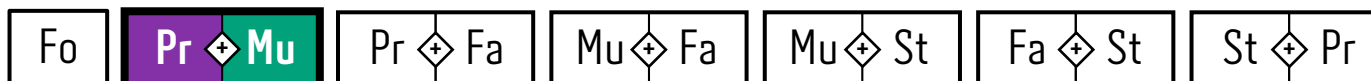
Learning skills in communicating data and storytelling using interactive media with the ability to design new products for human use.

### Possible Careers

Digital product designer, UX/UI designer, game designer, digital illustrator, 3D renderer, prototype expert, app designer

Open Studios  
StS201 Creative Design Fabrication  
StS301 Production Design + Development  
FaS201 Exploring Fashion 1  
FaS301 Exploring Fashion 2

Open lectures  
StL201 Design Marketing Management  
StL301 Communicating with Data  
FaL201 Fashion Culture  
FaL301 Fashion, Media and Society



# Product Design + Fashion Design

## Y1

FOUNDATION

FALL

FoS101  
Exploring Design 1

S

FoW101  
Exploring 3D Form

W

FoL101  
Design Across Scales 1

L

FoL102  
History of Design

L

15 CR

SPRING

FoS102  
How to Design (Almost) Anything

S

FoW102  
Material (In)Formation

W

FoL103  
Design Strategies and Entrepreneurship

L

FoL104  
Design Futures

L

15 CR

## Y2

EXPLORING DESIGN

FALL

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

LaL201  
Writing and Experience

G

15 CR

SPRING

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

SPRING

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

MaL201  
Networks Complexity, and Their Applications

G

15 CR

## Y3

EXPERIMENTAL DESIGN

FALL

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

SoL201  
Technology and Self: Things and Thinking

G

15 CR

SPRING

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

SPRING

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

ScL201  
Ecology and the Environment

G

18 CR

## Y4

CAPSTONE

FALL

Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture]

S

TpT401  
Thesis Preparation

T

Open Lecture

L

In01  
Internship

I

15 CR

SPRING

ThT401  
Thesis

T

Open Lecture

L

HuL201  
Communicating Across Cultures

G

IsL201  
Orientalism and Representation

G

12 CR

120 CR  
BDes

### Product Design + Fashion Design

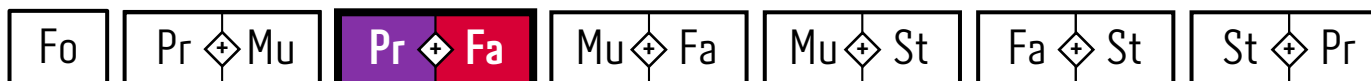
Learning art and design principles applied to clothing and accessories with skills in designing new products for human use.

### Possible Careers

Accessories designer, jewelry designer, shoe designer, eyewear designer, material designer

Open Studios  
StS201 Creative Design Fabrication  
StS301 Production Design + Development  
MeS201 Visualization and Information Design  
MeS301 Designing Interactions

Open lectures  
StL201 Design Marketing Management  
StL301 Communicating with Data  
MeL201 Visual Computing 1  
MeL301 Visual Computing 2



# Multimedia Design + Fashion Design

Y1 FOUNDATION		Y2 EXPLORING DESIGN				Y3 EXPERIMENTAL DESIGN				Y4 CAPSTONE					
FALL	SPRING	FALL	SPRING			FALL	SPRING			FALL	SPRING				
FoS101 Exploring Design 1 (S)	FoS102 How to Design (Almost) Anything (S)	PrS201 Design Objects (S)	MuS201 Visualization and Information Design (S)	FaS201 Exploring Fashion 1 (S)	StS201 Creative Design Fabrication (S)	PrS301 D-Lab Design (S)	MuS301 Designing Interactions (S)	FaS301 Exploring Fashion 2 (S)	StS301 Production Design + Development (S)	PrS301 D-Lab Design (S)	MuS301 Designing Interactions (S)	FaS301 Exploring Fashion 2 (S)	StS301 Production Design + Development (S)	Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture] (S)	ThT401 Thesis (T)
FoW101 Exploring 3D Form (W)	FoW102 Material (In)Formation (W)	PrW201 Materials in Human Experience (W)	MuW201 Fundamentals of Computational Media Design (W)	FaW201 Fashion Design Workshop 1 (W)	StW201 Innovation and Design (W)	PrW301 Responsive Environments (W)	MuW301 Advanced Visualization in Motion Graphics (W)	FaW301 Fashion Design Workshop 2 (W)	StW301 Design Thinking (W)	PrW301 Responsive Environments (W)	MuW301 Advanced Visualization in Motion Graphics (W)	FaW301 Fashion Design Workshop 2 (W)	StW301 Design Thinking (W)	ThT401 Thesis Preparation (T)	
FoL101 Design Across Scales 1 (L)	FoL103 Design Strategies and Entrepreneurship (L)	PrL201 Design and Manufacturing (L)	MuL201 Visual Computing 1 (L)	FaL201 Fashion Culture (L)	StL201 Design Marketing Management (L)	PrL301 Human Factors in Design (L)	MuL301 Visual Computing 2 (L)	FaL301 Fashion, Media and Society (L)	StL301 Communicating with Data (L)	PrL301 Human Factors in Design (L)	MuL301 Visual Computing 2 (L)	FaL301 Fashion, Media and Society (L)	StL301 Communicating with Data (L)	Open Lecture (L)	
FoL102 History of Design (L)	FoL104 Design Futures (L)	LaL201 Writing and Experience (G)				MaL201 Networks Complexity, and Their Applications (G)				SoL201 Technology and Self: Things and Thinking (G)					
15 CR	15 CR	15 CR				15 CR				18 CR				15 CR	12 CR
															120 CR BDes

## Multimedia Design + Fashion Design

The application of design principles applied to clothing and accessories with studies in communication of data and storytelling expressed through interactive media.

## Possible Careers

Wearables designer, interactive fashion designer, digital fashion visualizer, fashion media artist, smart glasses designer, futurist

Open Studios  
 PrS201 Design Objects  
 PrS301 D-Lab Design  
 StS201 Creative Design Fabrication  
 StS301 Production Design + Development

Open lectures  
 PrL201 Design and Manufacturing  
 PrL301 Human Factors in Design  
 StL201 Design Marketing Management  
 StL301 Communicating with Data



# Multimedia Design + Strategic Design Management

Y1 FOUNDATION		Y2 EXPLORING DESIGN				Y3 EXPERIMENTAL DESIGN				Y4 CAPSTONE					
FALL	SPRING	FALL	SPRING			FALL	SPRING			FALL	SPRING				
FoS101 Exploring Design 1 <small>S</small>	FoS102 How to Design (Almost) Anything <small>S</small>	PrS201 Design Objects <small>S</small>	MuS201 Visualization and Information Design <small>S</small>	FaS201 Exploring Fashion 1 <small>S</small>	StS201 Creative Design Fabrication <small>S</small>	PrS301 D-Lab Design <small>S</small>	MuS301 Designing Interactions <small>S</small>	FaS301 Exploring Fashion 2 <small>S</small>	StS301 Production Design + Development <small>S</small>	PrS301 D-Lab Design <small>S</small>	MuS301 Designing Interactions <small>S</small>	FaS301 Exploring Fashion 2 <small>S</small>	StS301 Production Design + Development <small>S</small>	Open Studio or (2 Work-shops) or (1 Work-shop + 1 Lecture) <small>S</small>	ThT401 Thesis <small>T</small>
FoW101 Exploring 3D Form <small>W</small>	FoW102 Material (In)Formation <small>W</small>	PrW201 Materials in Human Experience <small>W</small>	MuW201 Fundamentals of Computational Media Design <small>W</small>	FaW201 Fashion Design Workshop 1 <small>W</small>	StW201 Innovation and Design <small>W</small>	PrW301 Responsive Environments <small>W</small>	MuW301 Advanced Visualization in Motion Graphics <small>W</small>	FaW301 Fashion Design Workshop 2 <small>W</small>	StW301 Design Thinking <small>W</small>	PrW301 Responsive Environments <small>W</small>	MuW301 Advanced Visualization in Motion Graphics <small>W</small>	FaW301 Fashion Design Workshop 2 <small>W</small>	StW301 Design Thinking <small>W</small>	ThT401 Thesis Preparation <small>T</small>	
FoL101 Design Across Scales 1 <small>L</small>	FoL103 Design Strategies and Entrepreneurship <small>L</small>	PrL201 Design and Manufacturing <small>L</small>	MuL201 Visual Computing 1 <small>L</small>	FaL201 Fashion Culture <small>L</small>	StL201 Design Marketing Management <small>L</small>	PrL301 Human Factors in Design <small>L</small>	MuL301 Visual Computing 2 <small>L</small>	FaL301 Fashion, Media and Society <small>L</small>	StL301 Communicating with Data <small>L</small>	PrL301 Human Factors in Design <small>L</small>	MuL301 Visual Computing 2 <small>L</small>	FaL301 Fashion, Media and Society <small>L</small>	StL301 Communicating with Data <small>L</small>	Open Lecture <small>L</small>	
FoL102 History of Design <small>L</small>	FoL104 Design Futures <small>L</small>	LaL201 Writing and Experience <small>G</small>				MaL201 Networks Complexity, and Their Applications <small>G</small>				SoL201 Technology and Self: Things and Thinking <small>G</small>					
15 CR	15 CR	15 CR				15 CR				15 CR					
										18 CR					
															12 CR

120 CR  
BDes

## Multimedia Design + Strategic Design Management

Learning skills in communicating data and storytelling using interactive media with the ability to analyze strategic processes through design thinking methods and research.

## Possible Careers

Media strategist, app strategist, client representative in digital media, information design analyst, management consultant in interactive media

**Open Studios**  
PrS201 Design Objects  
PrS301 D-Lab Design  
FaS201 Exploring Fashion 1  
FaS301 Exploring Fashion 2

**Open lectures**  
PrL201 Design and Manufacturing  
PrL301 Human Factors in Design  
FaL201 Fashion Culture  
FaL301 Fashion, Media and Society



# Fashion Design + Strategic Design Management

## Y1

FOUNDATION

FALL

FoS101  
Exploring Design 1

S

FoW101  
Exploring 3D Form

W

FoL101  
Design Across Scales 1

L

FoL102  
History of Design

L

SPRING

FoS102  
Exploring Design 2

S

FoW102  
Material (In)Formation

W

FoL103  
Design Strategies and Entrepreneurship

L

FoL104  
Design Futures

L

15 CR

15 CR

## Y2

EXPLORING DESIGN

FALL

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

LaL201  
Writing and Experience

G

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

15 CR

SPRING

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

MaL201  
Networks Complexity, and Their Applications

G

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

15 CR

## Y3

EXPERIMENTAL DESIGN

FALL

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

SoL201  
Technology and Self: Things and Thinking

G

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

15 CR

SPRING

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

ScL201  
Ecology and the Environment

G

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

18 CR

## Y4

CAPSTONE

FALL

Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture]

S

ThT401  
Thesis Preparation

T

Open Lecture

L

HuL201  
Communicating Across Cultures

G

15 CR

SPRING

ThT401  
Thesis

T

Open Lecture

L

IsL201  
Orientalism and Representation

G

12 CR

120 CR  
BDes

### Fashion Design + Strategic Design Management

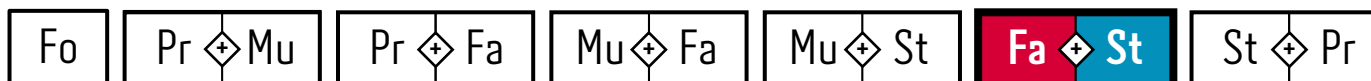
Learning how to analyze strategic processes through design thinking methods and research, with deep understanding of art and design principles applied to clothing and accessories.

### Possible Careers

Fashion designer, fashion manager, merchandise strategist, apparel production coordinator, management consultant

Open Studios  
PrS201 Design Objects  
PrS301 D-Lab Design  
MuS201 Visualization and Information Design  
MuS301 Designing Interactions

Open lectures  
PrL201 Design and Manufacturing  
PrL301 Human Factors in Design  
MuL201 Visual Computing 1  
MuL301 Visual Computing 2



# Strategic Design Management + Product Design

## Y1

FOUNDATION

FALL

FoS101  
Exploring Design 1

S

FoW101  
Exploring 3D Form

W

FoL101  
Design Across Scales 1

L

FoL102  
History of Design

L

15 CR

SPRING

FoS102  
Exploring Design 2

S

FoW102  
Material (In)Formation

W

FoL103  
Design Strategies and Entrepreneurship

L

FoL104  
Design Futures

L

15 CR

## Y2

EXPLORING DESIGN

FALL

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

LaL201  
Writing and Experience

G

15 CR

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

SPRING

PrS201  
Design Objects

S

PrW201  
Materials in Human Experience

W

PrL201  
Design and Manufacturing

L

MaL201  
Networks Complexity, and Their Applications

G

15 CR

MuS201  
Visualization and Information Design

S

MuW201  
Fundamentals of Computational Media Design

W

MuL201  
Visual Computing 1

L

FaS201  
Exploring Fashion 1

S

FaW201  
Fashion Design Workshop 1

W

FaL201  
Fashion Culture

L

StS201  
Creative Design Fabrication

S

StW201  
Innovation and Design

W

StL201  
Design Marketing Management

L

## Y3

EXPERIMENTAL DESIGN

FALL

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

SoL201  
Technology and Self: Things and Thinking

G

15 CR

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

SPRING

PrS301  
D-Lab Design

S

PrW301  
Responsive Environments

W

PrL301  
Human Factors in Design

L

ScL201  
Ecology and the Environment

G

18 CR

MuS301  
Designing Interactions

S

MuW301  
Advanced Visualization in Motion Graphics

W

MuL301  
Visual Computing 2

L

FaS301  
Exploring Fashion 2

S

FaW301  
Fashion Design Workshop 2

W

FaL301  
Fashion, Media and Society

L

StS301  
Production Design + Development

S

StW301  
Design Thinking

W

StL301  
Communicating with Data

L

In01  
Internship

I

## Y4

CAPSTONE

FALL

Open Studio or [2 Work-shops] or [1 Work-shop + 1 Lecture]

S

TpT401  
Thesis Preparation

T

Open Lecture

L

HuL201  
Communicating Across Cultures

G

15 CR

SPRING

ThT401  
Thesis

T

Open Lecture

L

IsL201  
Orientalism and Representation

G

IsL201  
Orientalism and Representation

G

12 CR

120 CR  
BDes

### Strategic Design Management + Product Design

Learning how to design new products for human use with studies in strategic design thinking and management.

### Possible Careers

Product manager, product designer, design strategy consultant, brand manager, design process planner

Open Studios  
FaS201 Exploring Fashion 1  
FaS301 Exploring Fashion 2  
MeS201 Visualization and Information Design  
MeS301 Designing Interactions

Open lectures  
FaL201 Fashion Culture  
FaL301 Fashion, Media and Society  
MeL201 Visual Computing 1  
MeL301 Visual Computing 2

